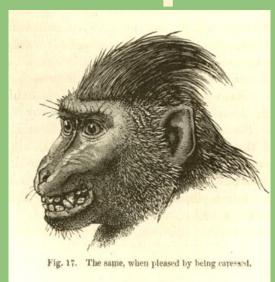
Humans sound like apes



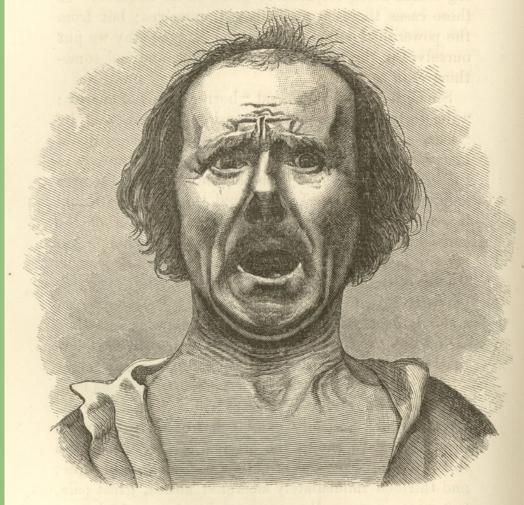


Fig. 21. Horror and Agony. Copied from a photograph by Dr. Duchenne.



```
minantEmotion = @"contempt",
          utralThreshold = 10.:
      cral detection:
    (face.emotions.anger<neutralThreshold)
    &&(face.emotions.joy<neutralThreshold)
    &&(face.emotions.contempt<neutralThreshold)
    &&(face.emotions.disgust<neutralThreshold)
    &&(face.emotions.engagement<neutralThreshold)
    &&(face.emotions.fear<neutralThreshold)
    &&(face.emotions.joy<neutralThreshold)
    &&(face.emotions.sadness<neutralThreshold)
    &&(face.emotions.surprise<neutralThreshold))
        dominantEmotion=@"neutral";
else
{
    if (face.emotions.anger>maximum)
        dominantEmotion=@"anger";
       ATTUEXHELIZATO.ZZOJOJ PROJENY TICE.TICE.///OBETB/HEBO/V
        ffdexMe[1248:21658] emotion changed from:joy to neu'
         dexMe[1248:21658] emotion changed from:neutral
           Me[1248:21658] playing file:file:///Users/
              [1248:21658] emotion changed from:dis
                 9:21658] emotion changed from
                    "ERl playing file:fi"
```

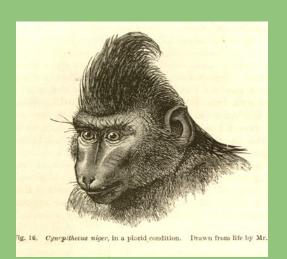


Emotions in humans

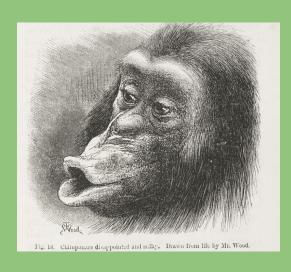
Translation

Animal sounds

TEAMS







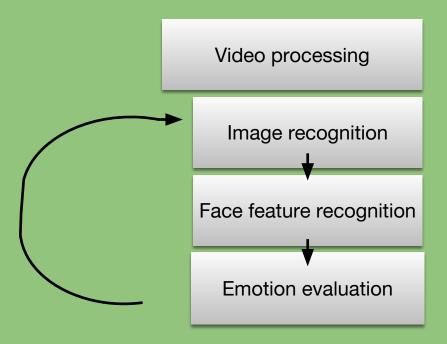
Concept

Programming

Sound

Affectiva Face Recognition

Programming...



Affectiva Face Recognition

Humans sound like Apes

